

## **ROLAND JD-XA 32 patches by O.L.Finch**

A selection of pads, drones, effects, sequences and sonic oddities.

Many of these are from my own personal use collection of project sounds for new and upcoming material.

May I suggest that you explore how these sound over a large span of octaves as many of them are designed to have a large sweet spot.

Sequenced patches can have parts muted, unmated and dissected as you wish.

Many of the over patches can be played as full poly pads - that said I often use these with various parts playing independent melodies, counterpoints and odd polyrhythms.

Don't be afraid to experiment and I have used the cross modulation of analog and digital and or ring modulation features quite a bit too.

If any of you are interested in my older music projects as Venndiagram go here on Bandcamp - <https://venndiagram.bandcamp.com/>

I have selection of videos on my new Vimeo Channel - <https://vimeo.com/user19633507>

New music is in the works under my **Phoneme** project and ambient material as OMELIC has appeared on Synphaera records "Starseed" late last year.

Enjoy.

### **JD-XA Patch Information**

#### **Modulations Vol.1**

01 SICKLY PAD - digital and analog pad wit a slight reddish quality

02 Indol Rings - trippy Tibetan singing bowls with a layered drone

03 Planetarium - you can never have enough string like patches

04 SPACEPORT AM - weird and dirty space effects with a dubby delay

05 Sharps'N'Fla (SEQ) - sequenced groove with prod like digital lead to solo over using black keys only ( use mod / pitch bend stick)

06 Blippy Space (SEQ) - blip sequence with dual digital parts to freestyle over main section (use mod wheel for filter mods on the active digital parts.)

07 SLOW BURNER (SEQ) - down tempo groove with digital part 7 providing a trip lead / poly part to play along with

08 SICK TWINS (SEQ) - warped grove with digital par 8 free to play a detuned saw lead over the top of the mayhem below

09 FILTERWASH - grainy cross modulated patch with the filter cutoff patched to the mod wheel for very dramatic tonal variations

10 OLDSTATIC - more experimentations in revert washes and cross over synthesis where wheel 2 is king

11 SADNESS - grainy, breathy and enigmatic in a broodingly melancholic kind of way

- 12 GRAINSWPIR - use wheel two and let play and get nice dirty grainy sweeps a plenty (a favourite of mine)
- 13 CRY OSAKA - a beautiful pad with oriental overtones
- 14 XMod'Celeste - wonderful titling and moving pad using analog and digital cross modulations to great effect
- 15 Xmod Machine - scoff textures for the future
- 16 WraithShimma - Used wheel 2 for sustained weaving and panning grain like timbres

### **Modulations Vol.2**

- 01 OSMOSIS - beautiful pad with subtle mod wheel assignments
- 02 AEONS - sonic pad for an alien overture
- 03 MOVEMENT - pad with lots of movement and subtle distortions
- 04 OLD WAVE (SEQ) - with one playable digital synth voice on Digital Part 7
- 05 INSTANT GUS - tech chord stab for deb house and ambient tech grooves
- 06 SOFT SINKING - string like sound great for pads or mellow leads
- 07 HOLLOW POINT (SEQ) - chill out sequence with the ability to layer digital part 7 and the analog poly voice over whats playing
- 08 VOX SAW - evolving PPG like sound bed (play in various octaves to explore how the sound changes)
- 09 OVERTONER - dissonant pad with ring modulated overtones overtones
- 10 SWEEP PAD - classic pad sound with a slow arcing sweep
- 11 SYNTH PAD (SEQ) - pad with raspy harmonic overtones provided by sequenced digital part 5 (inactive) ring and cross modulating the analog engine
- 12 BOREALIS - plucky pad like glistening thing with LFO rate mapped to mod wheel
- 13 REV-D SAWS - detunes and filter SAW waveforms fed through a reverse delay with extra detuning performed via wheel 2 with S&H mod on the Mod LFO
- 14 SYNC SWEEPER - analog engine only using a soft sync sound with PWM and SAW waveforms
- 15 SWARM VEKTAR - filter resonance and lfo mod explorations of LPF 3 with extra cross over synthesis for added texture.
- 16 SOLOonWARBLE (SEQ) - wonky synth pattern with minor percussion and solo analog lead part to freestyle over.